

FIG. 1 (PRIOR ART)

I<sub>1</sub> (branch Loop)  
I<sub>2</sub>  
I<sub>3</sub> (Not in Cache  
Memory)

•  
•  
Loop I<sub>10</sub>  
I<sub>11</sub>  
I<sub>12</sub>

|         | C <sub>1</sub> | C <sub>2</sub> | C <sub>3</sub> | C <sub>4</sub> | C <sub>5</sub> | C <sub>6</sub>  | C <sub>7</sub>  | C <sub>8</sub>  |  |
|---------|----------------|----------------|----------------|----------------|----------------|-----------------|-----------------|-----------------|--|
| Fetch   | I <sub>1</sub> | I <sub>2</sub> | I <sub>3</sub> | I <sub>3</sub> | I <sub>3</sub> | I <sub>10</sub> | I <sub>11</sub> | I <sub>12</sub> |  |
| Decode  |                | I <sub>1</sub> | I <sub>2</sub> | I <sub>2</sub> | I <sub>2</sub> | I <sub>2</sub>  | I <sub>10</sub> | I <sub>11</sub> |  |
| Execute |                |                | I <sub>1</sub> | I <sub>1</sub> | I <sub>1</sub> | I <sub>1</sub>  | I <sub>2</sub>  | I <sub>10</sub> |  |

FIG. 2A

FIG. 2B

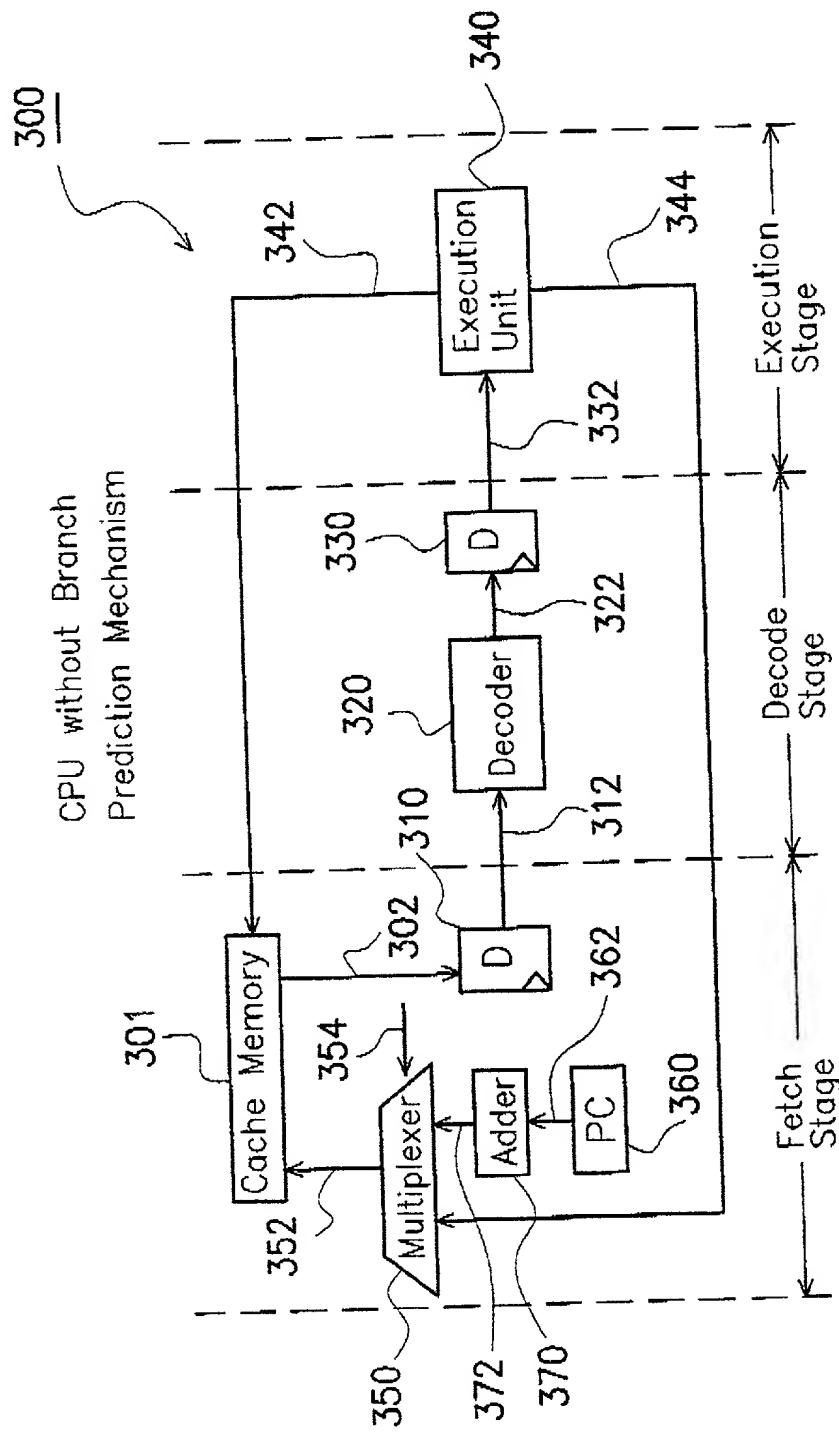


FIG. 3

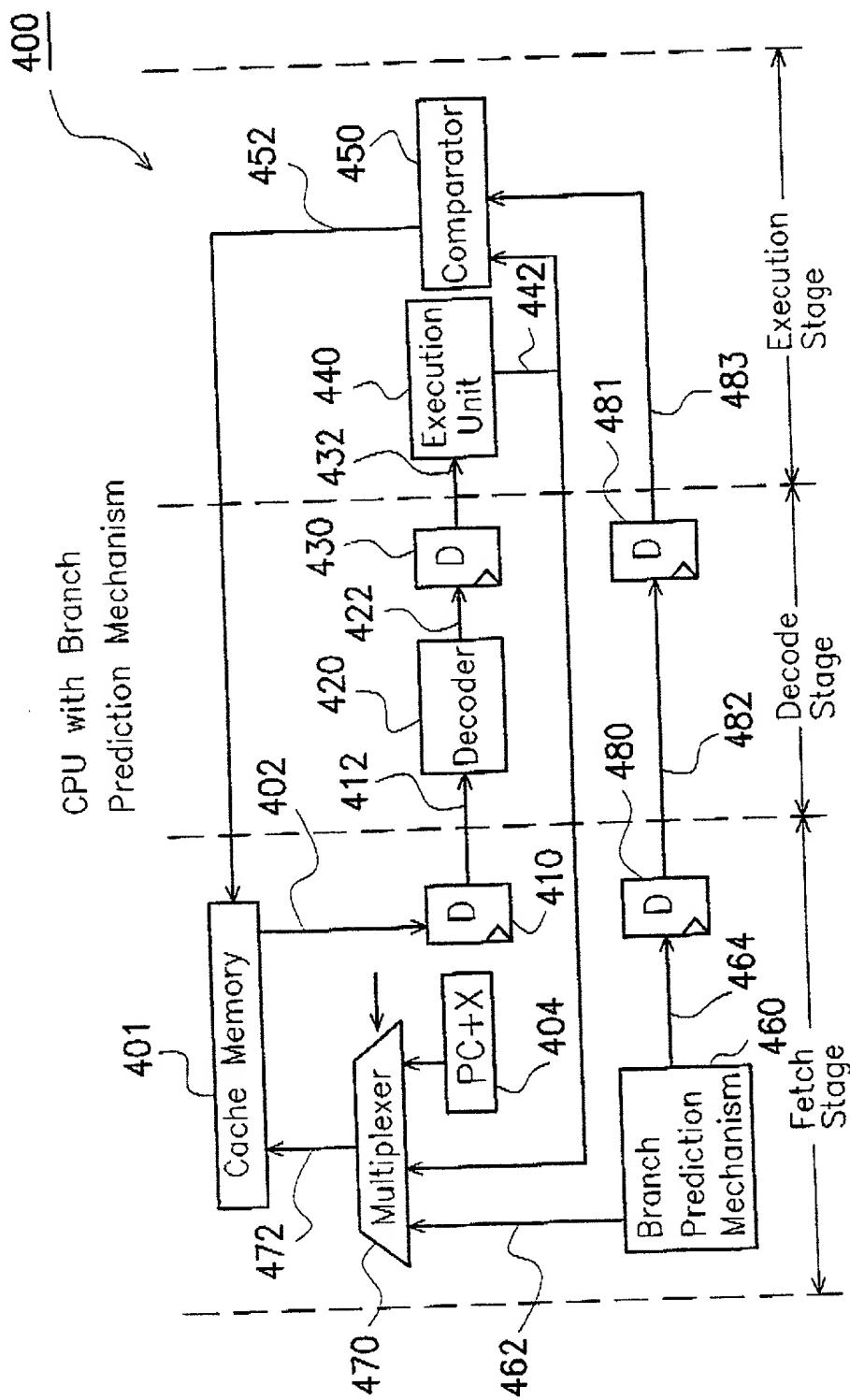


FIG. 4

|         | C <sub>1</sub> | C <sub>2</sub> | C <sub>3</sub> | C <sub>4</sub>  | C <sub>5</sub>  | C <sub>6</sub>  |  |
|---------|----------------|----------------|----------------|-----------------|-----------------|-----------------|--|
| Fetch   | I <sub>1</sub> | I <sub>2</sub> | I <sub>3</sub> | I <sub>10</sub> | I <sub>11</sub> | I <sub>12</sub> |  |
| Decode  |                | I <sub>1</sub> | I <sub>2</sub> | I <sub>3</sub>  | I <sub>10</sub> | I <sub>11</sub> |  |
| Execute |                |                | I <sub>1</sub> | I <sub>2</sub>  | I <sub>3</sub>  | I <sub>10</sub> |  |

FIG. 5